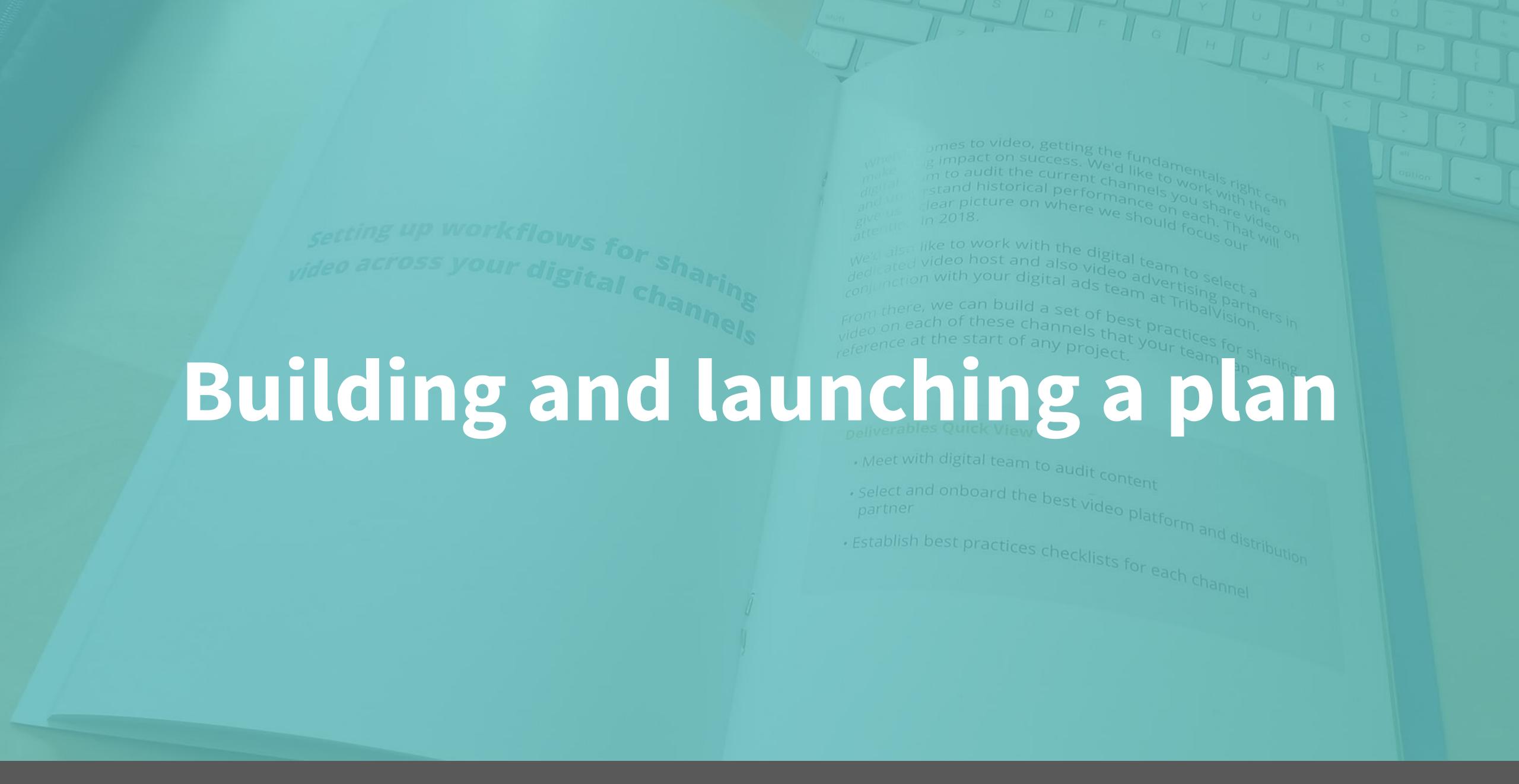
## Inbound Video and the Death of Impersonal Marketing

Ian Servin & Animus Studios

#### WHAT DO WE DO?

#### We help brands use video





## Analysis and optimization





#### LET'S GET STARTED

### What we're covering today

- 1. Why video should be in your marketing plan
- 2. How video marketing means more than just an ad unit
- 3. High impact/low effort ways to get started with video
- 4. How to work with external partners

- 1. Why video should be in your marketing plan
- 2. How video marketing means more than just an ad unit
- 3. High impact/low effort ways to get started with video
- 4. How to work with external partners

This is a lot to cover!

(don't panic, there are links)

## Why video?

### Why (good) video?

#### WHY VIDEO?

#### It's how we consume content



## Video could claim up to 80% of web traffic by 2019

Source: Forbes

#### WHY VIDEO?

#### It's inherently engaging

# Landing pages with video convert up to 80% better than those without

Source: Vidyard

#### WHY VIDEO?

#### It's what your audience wants

50% of people look for videos related to a product or service before they visit a store

Source: Google

#### WHY VIDEO?

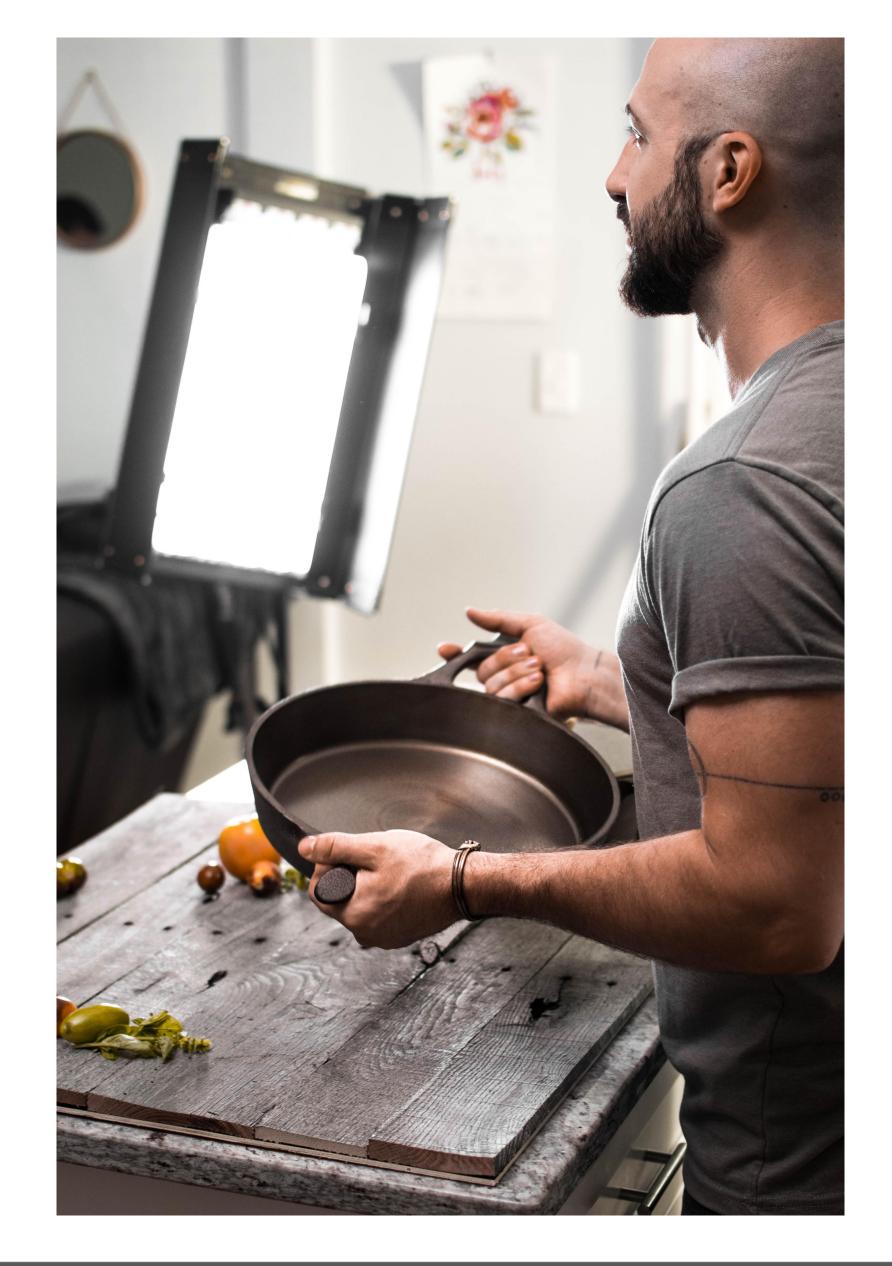
#### It's extremely effective

## Over 50% of global marketers name video as the type of content with the best ROI

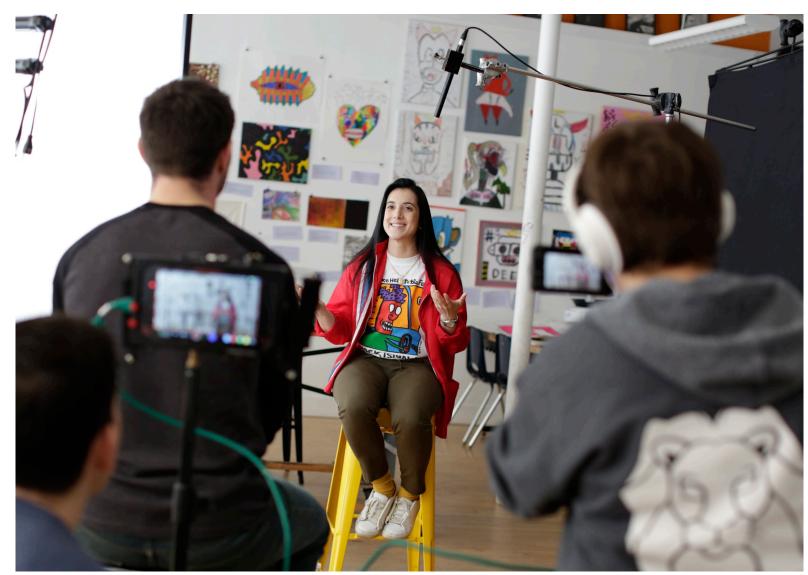
Source: Adobe

http://vstr.at/stats

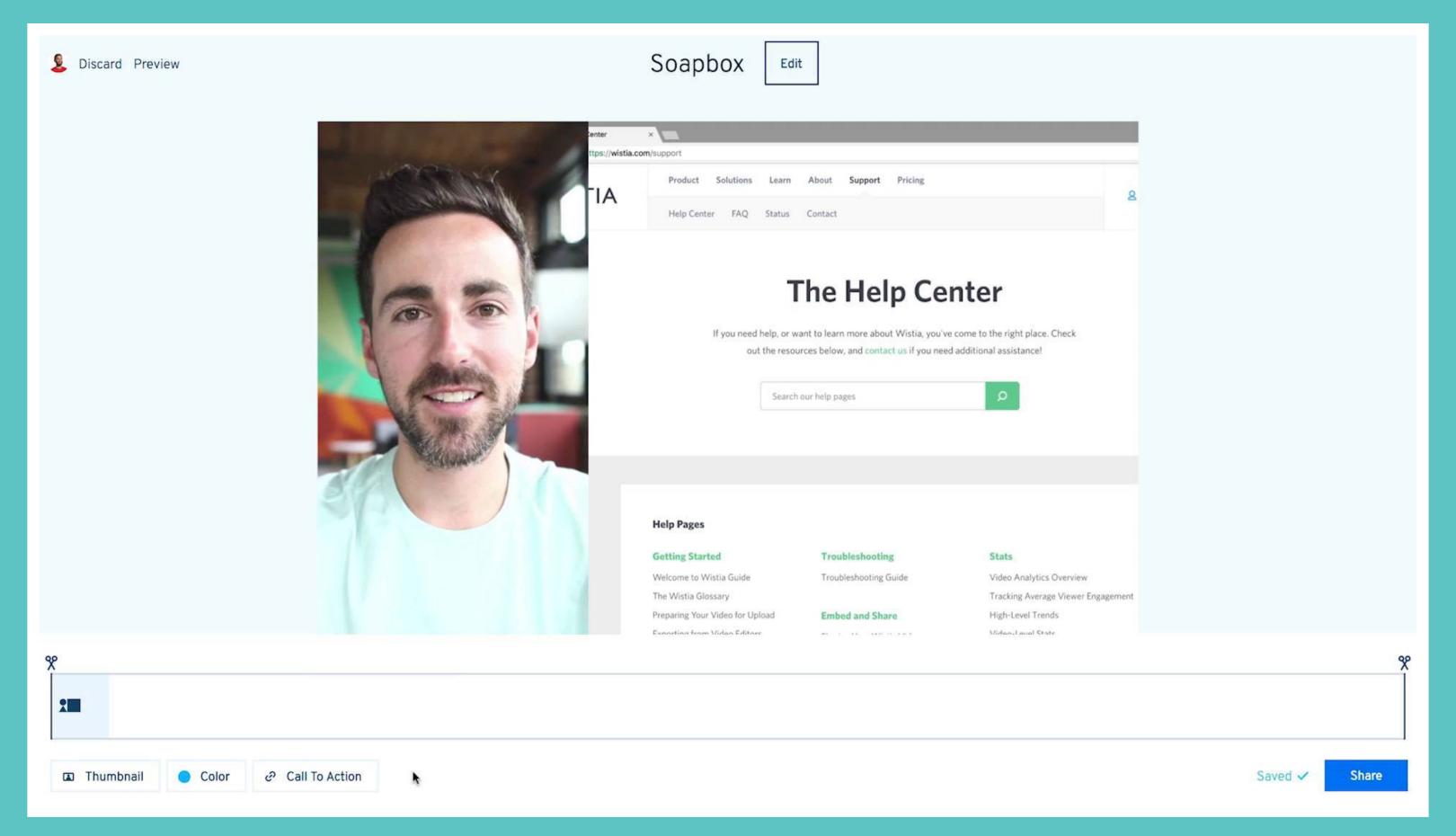
### What is video marketing?





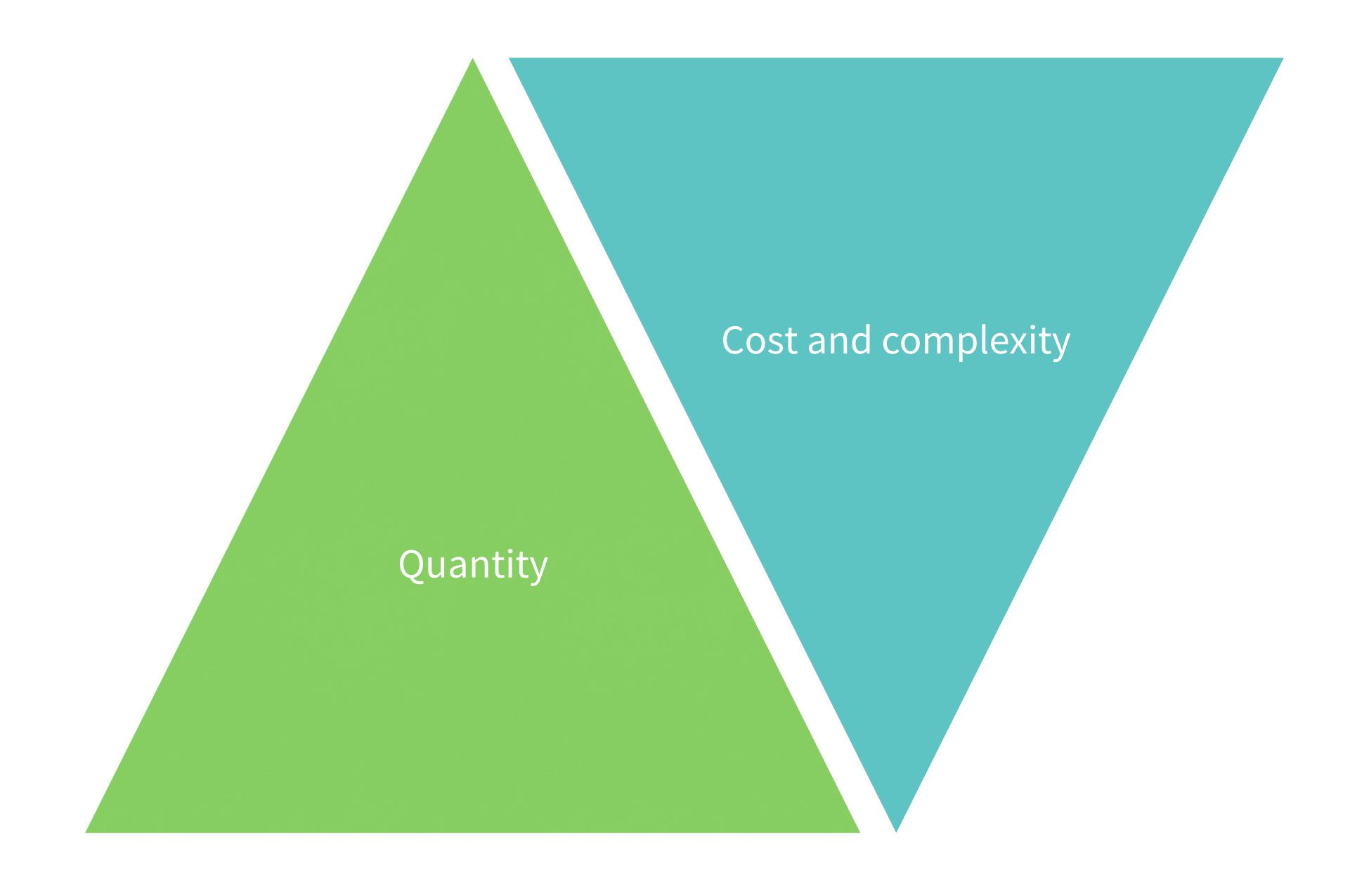


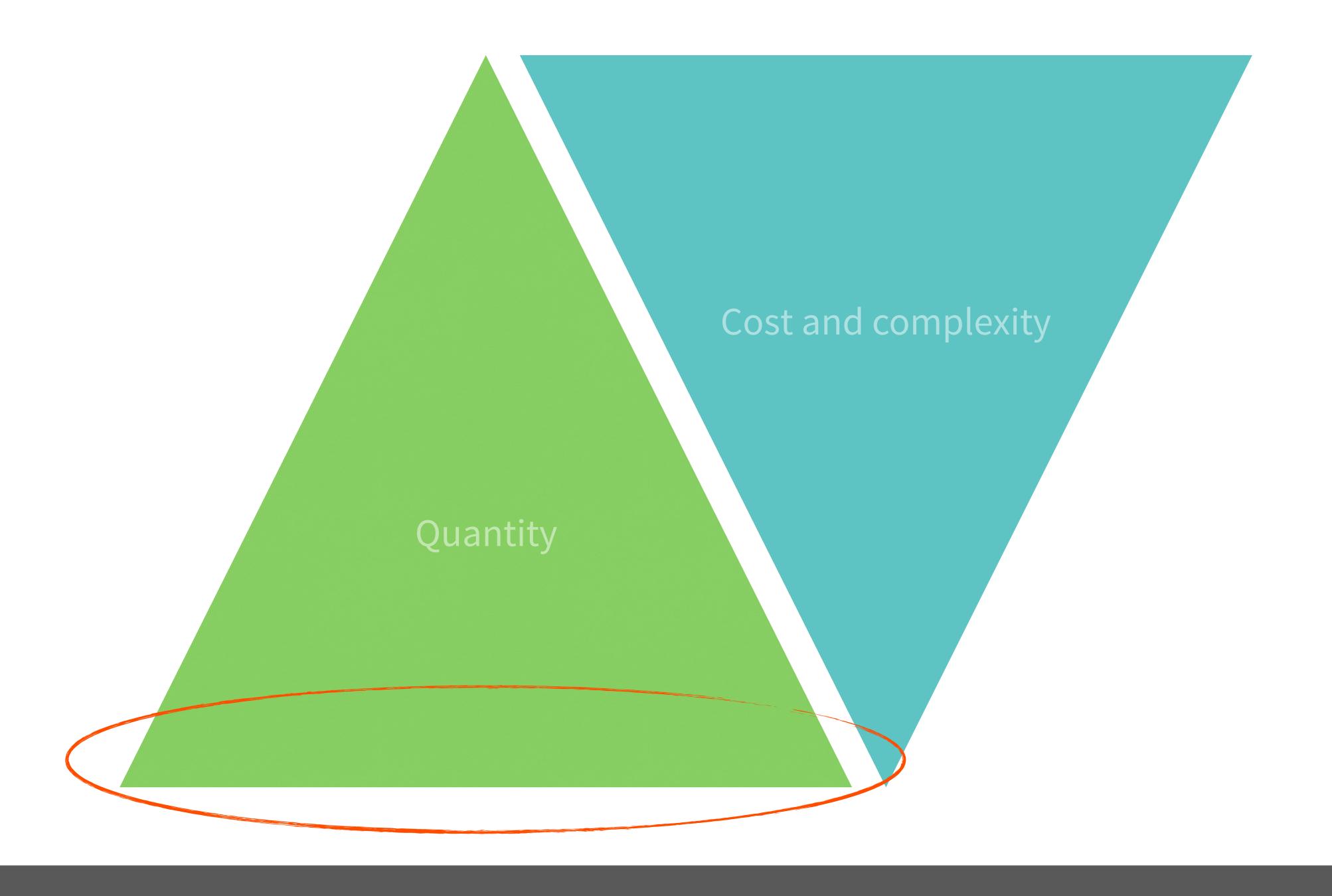


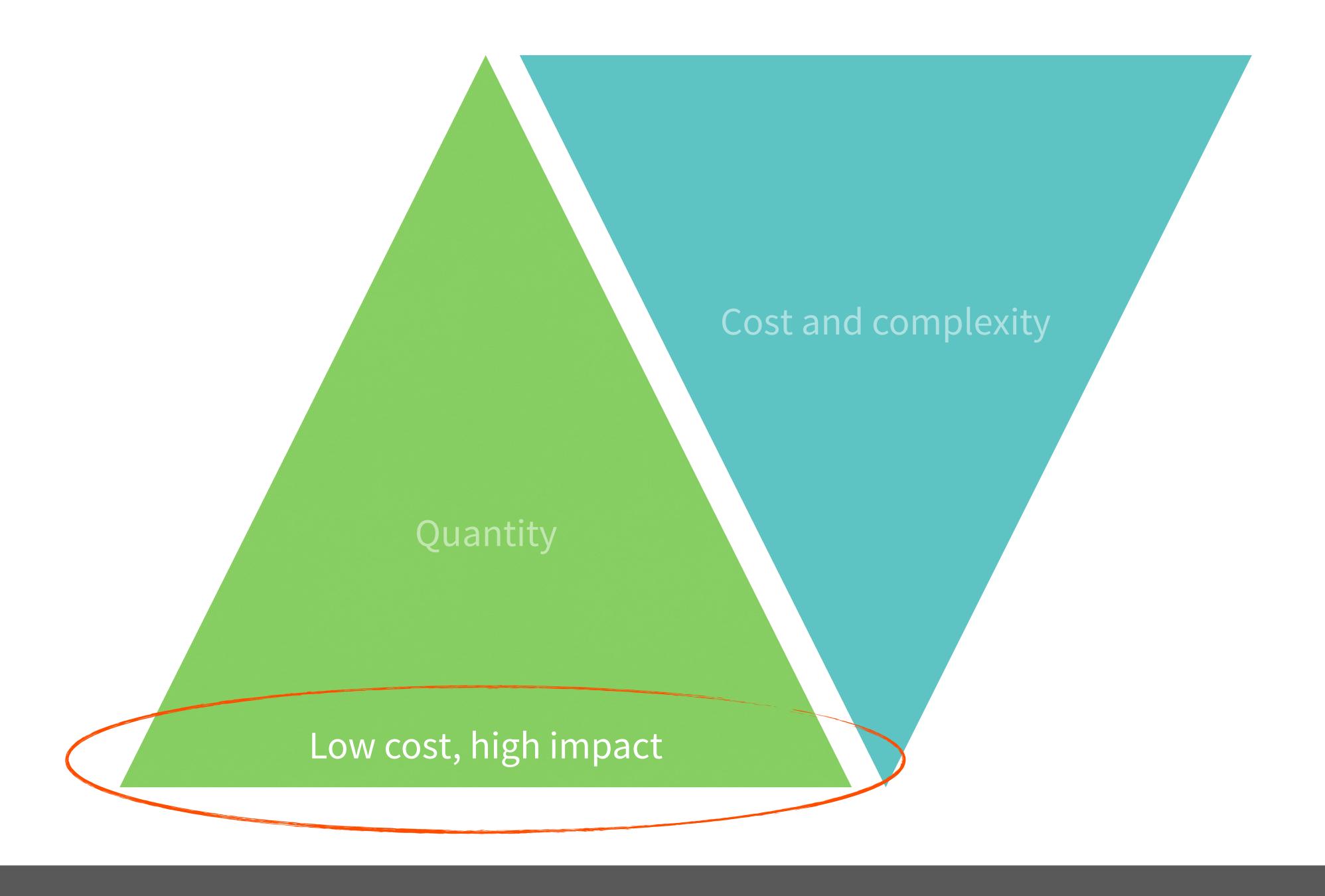


http://wistia.com/soapbox









#### What does that content look like?

- 1. Video emails for sales and support
- 2. Organic and paid social content
- 3. Training and education
- 4. Case studies

## Why is it so important?

- 1. Low barrier to entry
- 2. Opportunities throughout the funnel
- 3. Easy to quickly prove ROI to justify deeper dives

#### Let's talk implementation

1. Tools

2. Tactics

3. Procedures

### Tools for making video in-house















- Set up a dedicated space whenever possible
- Bad audio can ruin the most beautiful videos
- Use tools you're comfortable with

### THE PHILOSOPHY OF BUYING GEAR

- 1. Buy gear that solves a problem
- 2. Rent when you're trying something new or need a specialized tool
- 3. Often it's smarter to spend money on people instead of equipment

https://ianservin.com/camera/

### Tactics for making great video

- 1. Start with the problem, not an idea
- 2. Understand the goal and how you'll measure it
- 3. Focus on prep for stress-free production

### CAMPAIGN PRE-FLIGHT

**ASK THESE QUESTIONS FIRST** 

### Are we making the right content for our audience?

Who is our audience, will this idea resonate with them?

Do I have a clear understanding of our goals and objectives?

What's our plan to achieve these goals with the campaign/content?

How are we measuring success, what are our key performance indicators?

### Are we sure the content will make an impact?

What channels should we share this content on?

How will we tailor the video for each platform? (aspect ratio, captions)

How are we using reports to show progress? How are we including organic feedback in our reporting?

How can we use that information to otpimize the campaign moving forward?

### Are we set up for a smooth production?

Who needs to be on the creative team to execute this idea?

What kind of outside crew/talent do we need to bring in?

What access, equipment, or information does the team need in order to succeed?

Who else needs to be looped in to assist with scheduling and logistics?

videostrategy.org

### **CAMPAIGN PRE-FLIGHT**

### Are we making the right content for our audience?

### THE RIGHT CONTENT

- 1. Who is our audience, will this idea resonate with them?
- 2. Do I have a clear understanding of our goals?
- 3. How will this content help us reach those goals?
- 4. How are we measuring success?

### **CAMPAIGN PRE-FLIGHT**

## Are we sure that the content will make an impact?

### **MAKING AN IMPACT**

- 1. What channels should we share this content on?
- 2. How will we tailor the video for each platform?
- 3. How are we going to report our results?
- 4. How do we use those reports to optimize performance?

### **CAMPAIGN PRE-FLIGHT**

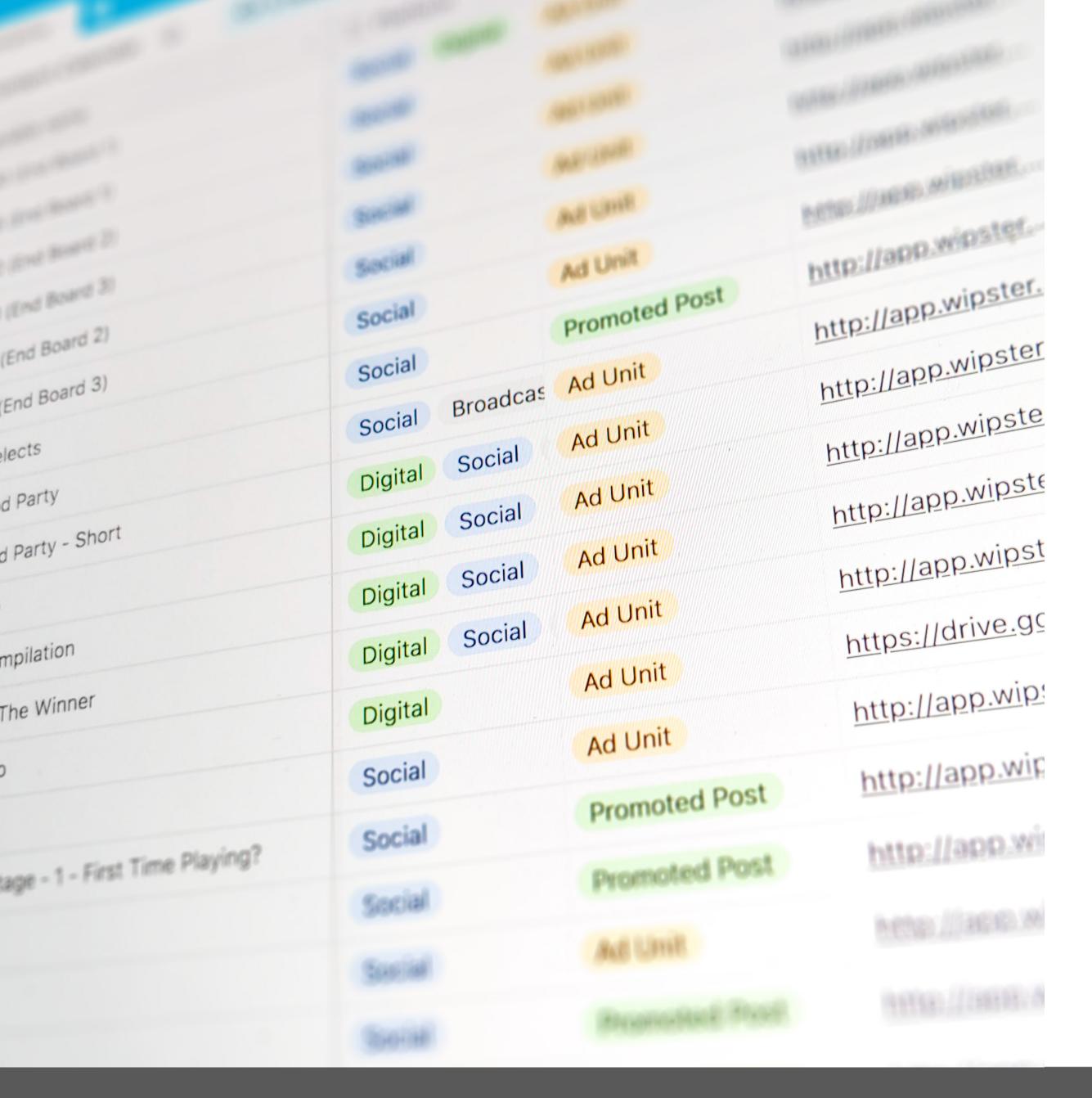
## Are we set up for a smooth production?

### **SMOOTH PRODUCTION**

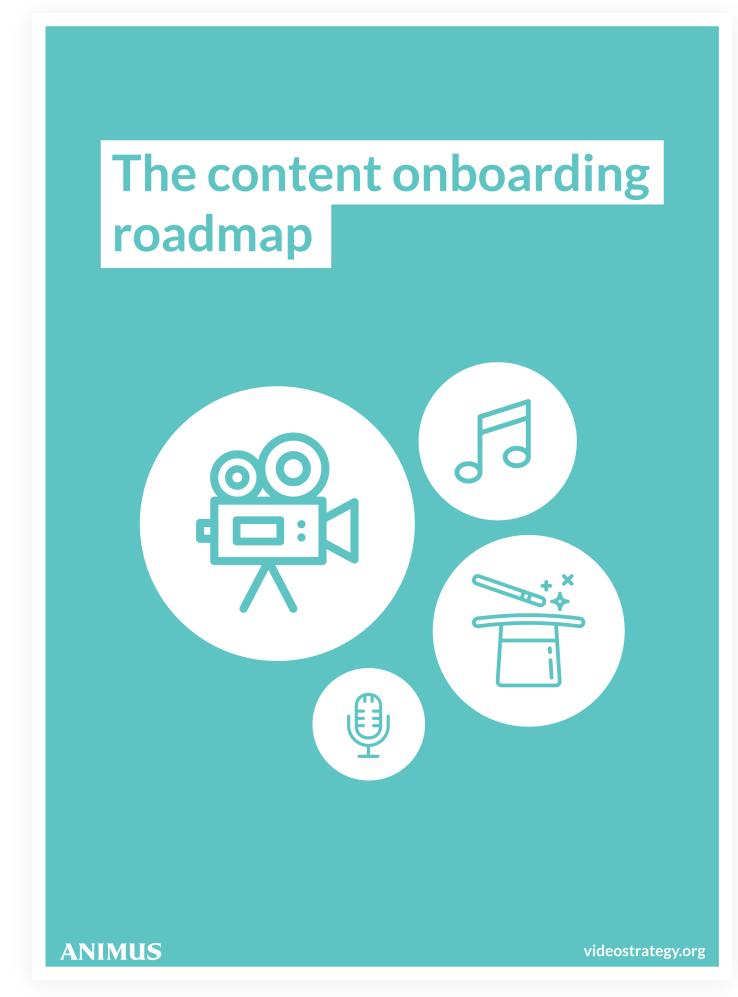
- 1. Who needs to be on the creative team?
- 2. What kind of outside resources do we need to bring in?
- 3. What access, equipment, or information does the team need to succeed?
- 4. Who needs to be looped in to assist with scheduling and logistics?

http://vstr.at/checklist

### Procedures to make consistent content



- Build a video style guide
- Tackle low hanging fruit before moving onto something bigger
- Set up an internal library to easily remix and reshare video
- Use a video host designed for marketers



http://vstr.at/onboarding

### **CONTENT ONBOARDING**

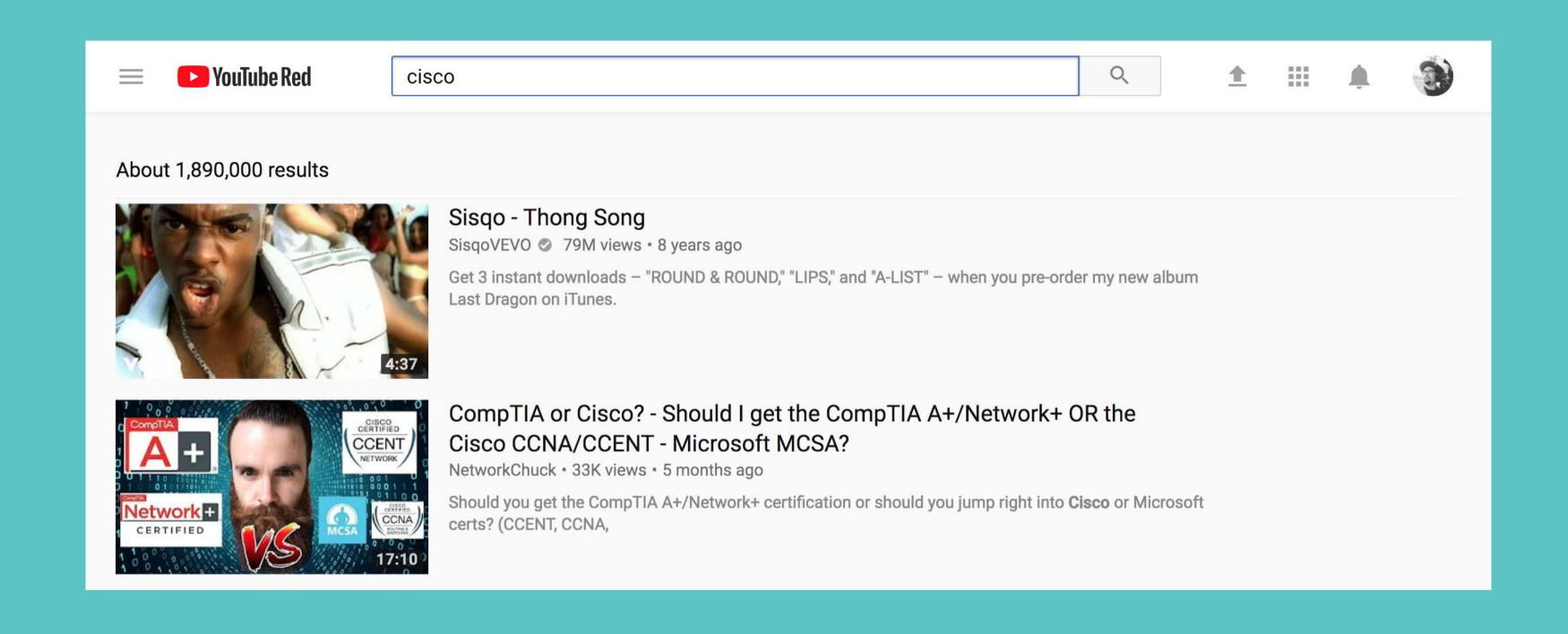
- 1. Build a b-roll library filled with evergreen content
- 2. Design motion graphics templates and standards
- 3. Spend time curating a music library
- 4. Audition voiceover talent







### Why not use You Tube?



### Working with an external partner

- 1. Big ideas
- 2. Complex campaigns
- 3. When getting it right the first time is critical

## Execution partner

# Strategic partner partner

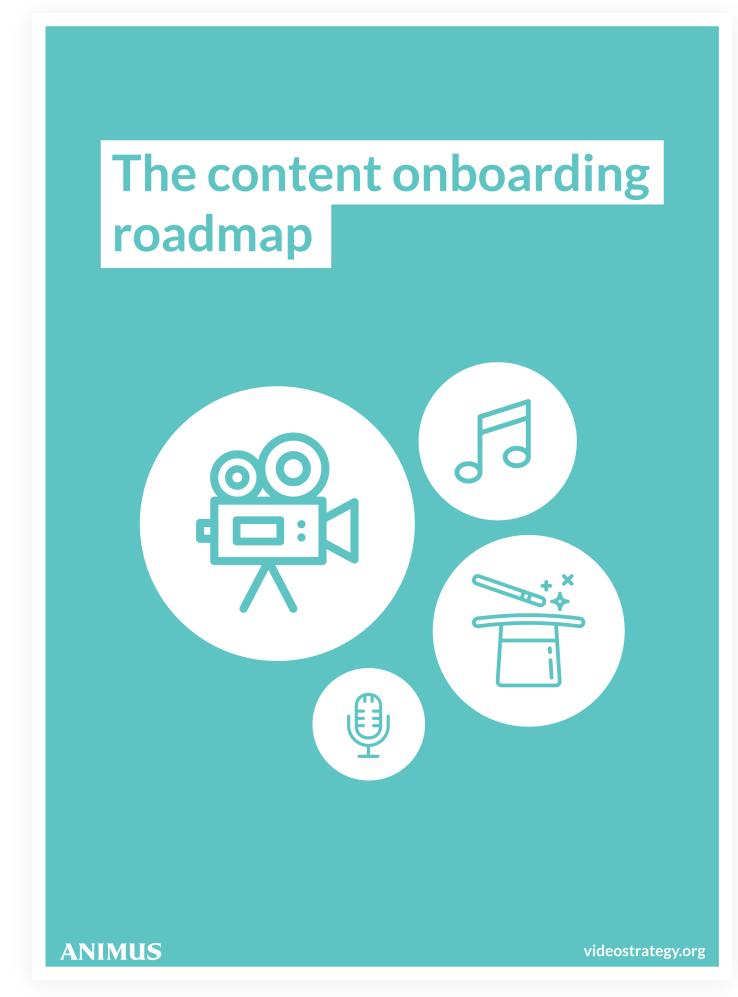
## Production Company

# Video marketing agency



### The creative brief

- What's the creative concept?
- What's the goal?
- Team roles and responsibilities
- Technical requirements



http://vstr.at/onboarding

### Moving forward...



# Treat video like you would any other marketing activity

## Understand the problem so you can build an effective plan

## Set up an environment where you can create great content

### Be strategic about how you share that content with the world

### Video isn't scary, you'll be fine.

### ianservin.com/revolve

Download these slides

Additional resources

Free consulting